## Computer Project 7 Fourth Order Runge–Kutta for First–Order Systems

DUE: February 24, 2023

**Introduction:** We can easily extend the fourth order Runge–Kutta numerical method to systems of first–order differential equation of the form

$$x'_{1} = f_{1}(t, x_{1}, x_{2}, \dots, x_{n}), \qquad x_{1}(0) = x_{1}^{0}$$

$$x'_{2} = f_{2}(t, x_{1}, x_{2}, \dots, x_{n}), \qquad x_{2}(0) = x_{2}^{0}$$

$$\vdots$$

$$x'_{n} = f_{n}(t, x_{1}, x_{2}, \dots, x_{n}), \qquad x_{n}(0) = x_{n}^{0}$$

with minimal changes to the scheme. The similarity to the original method becomes clear if we rewrite the system in vector form.

$$\vec{x}(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \\ \vdots \\ x_n(t) \end{bmatrix}, \quad \vec{F}(t, \vec{x}) = \begin{bmatrix} f_1(t, x_1, x_2, \cdots, x_n) \\ f_2(t, x_1, x_2, \cdots, x_n) \\ \vdots \\ f_n(t, x_1, x_2, \cdots, x_n) \end{bmatrix}, \quad \vec{x}_0 = \begin{bmatrix} x_1^0 \\ x_2^0 \\ \vdots \\ x_n^0 \end{bmatrix}$$

$$\frac{d\vec{x}}{dt} = \vec{F}(t, \vec{x})$$

$$\vec{x}(0) = \vec{x}_0$$

For a given final time,  $t_f$ , and number of steps, N, we run through the method exactly as before (with  $\Delta t = t_f/N$ ). The only difference is that the

operations become vector operations!

$$\begin{split} \vec{a}_i &= \vec{F}(t_i, \ \vec{x}_i) \\ \vec{b}_i &= \vec{F} \left( t_i + \frac{\Delta t}{2}, \ \vec{x}_i + \frac{\Delta t}{2} \cdot \vec{a}_i \right) \\ \vec{c}_i &= \vec{F} \left( t_i + \frac{\Delta t}{2}, \ \vec{x}_i + \frac{\Delta t}{2} \cdot \vec{b}_i \right) \\ \vec{d}_i &= \vec{F}(t_i + \Delta t, \ \vec{x}_i + \Delta t \cdot \vec{c}_i) \\ t_{i+t} &= t_i + \Delta t \\ \vec{x}_{i+1} &= \vec{x}_i + \frac{\Delta t}{6} \left( \vec{a}_i + 2\vec{b}_i + 2\vec{c}_i + \vec{d}_i \right) \end{split}$$

For this project, your goal is to define a Python function

which is the vector implementation of Fourth Order Runge–Kutta. The various function arguments are as follows.

- vecFunc: a function that represents the right-hand side of the system of differential equations
- init: the vector of initial data
- startT: the starting time of the numerical simulation (typically 0)
- finalT: the ending time of the numerical simulation
- steps: an integer specifying the total number of steps in going from startT to finalT

vecRK4 should return two arrays, T and Ret. T should be a one-dimensional array of the times (starting from startT, ending on finalT, and containing steps+1 total elements). Ret should be a two-dimensional numpy array containing the simulation data. Each *column* of Ret should contain the vector data associated to the corresponding time in T.<sup>1</sup>

As for the argument vecFunc, it should be a function of the form

which accepts a time, t, and a vector,  $\text{vec} = [\text{vec}[0], \text{vec}[1], \cdots \text{vec}[n-1]]$ . It should return a numpy array of the same shape as the input vec but with entries updated by whatever is required by the right-hand side of the system of differential equations.

¹The reason to arrange the data this way is to make it easier to plot. You may want to begin by storing each individual time increment as a *row* in the data structure. Then use Ret = np.transpose(Ret) to transpose the data into the required shape.

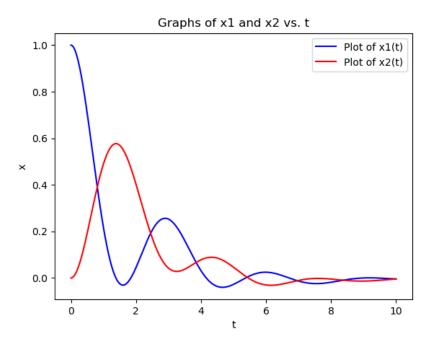
As an example, consider the system of first–order differential equations given below (which describes a pair of coupled spring–mass systems with damping).

$$x'_1 = x_3,$$
  $x_1(0) = 1$   
 $x'_2 = x_4,$   $x_2(0) = 0$   
 $x'_3 = -3x_1 + 2x_2 - x_3,$   $x_3(0) = 0$   
 $x'_4 = 2x_1 - 2x_2 - x_4,$   $x_4(0) = 0$ 

To code this system in Python, we can do something like the following.

```
import math
import numpy as np
import matplotlib.pyplot as plt
def vecRK4(vecFunc, init, startT, finalT, stps):
    # FILL IN YOUR CODE HERE
    return T, Ret
def F(t, vec):
    ret = np.zeros_like(vec)
    ret[0] = vec[2]
    ret[1] = vec[3]
    ret[2] = -3*vec[0] + 2*vec[1] - vec[2]
    ret[3] = 2*vec[0] - 2*vec[1] - vec[3]
    return ret
# Run RK-4 for the system
T, Ret = vecRK4(F, [1,0,0,0], 0, 10, 1000)
# Plot x_1 and x_2
plt.plot(T,Ret[0], color='blue', label = "Plot of x1(t)")
plt.plot(T,Ret[1], color='red', label = "Plot of x2(t)")
plt.xlabel('t')
plt.ylabel('x')
plt.title('Graphs of x1 and x2 vs. t')
plt.legend()
plt.show()
```

If your code is correct, you should see an image like the following.



**Instructions:** Submit a file with the sample code above but with your implementation of vecRK4 filled in where prompted.